



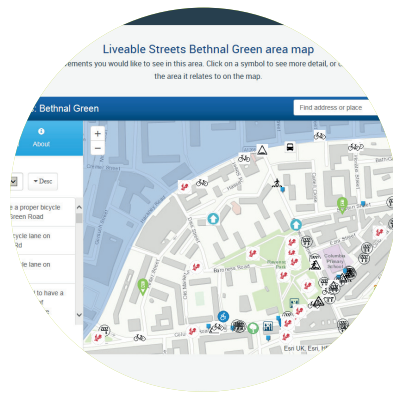
A. Inception Meeting
Inception meeting held with Ward Councillors to explain the programme, scheme benefits, provide examples of successful schemes, engagement and design process. We want to gather your knowledge of the area by understanding key issues, building a stakeholder list, gathering ideas of how to reach certain community groups and ideas for event venues.



B. Walkabout
Walkabout with Ward Councillors in the chosen area to further understand issues in the area and look at potential solutions.



C. Early Engagement - email
Councillors will be notified of the early engagement activities before they are made public via email, this will include dates, links to online survey/interactive map and drop-in session details.



D. Early Engagement - perception survey
Early engagement to understand key issues in the area and required changes from residents, businesses and visitors. Councillors will be welcome to attend drop-in sessions and share information with their constituents, and targeted communications to key stakeholders identified. Analysis and evaluation will be undertaken.



E. Early Engagement - email
Councillors will be notified that the perception survey has closed, reminded of the next steps and dates provided.



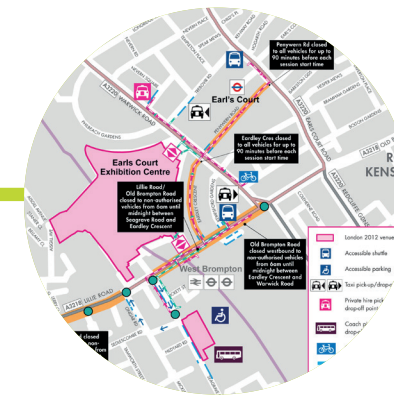
F. Concept Design
Development of the concepts based on the early engagement and findings from the traffic and parking surveys to understand the local movements.



G. Workshops - invites
Formal invites are sent to stakeholders to attend workshops. Early engagement findings are shared with Councillors but are not to be publicised until the workshops have taken place.



H. Workshops
Meeting with residents and key stakeholders in co-design workshops and assess the concept design. Councillors are welcome to attend the workshops. Summaries will be produced.



I. Preliminary Design
Development of design taking into consideration feedback from the previous stages.



J. Councillor Workshops
Workshop held to go through the designs and reasons with Councillors before public consultation, and next steps explained.



K. Preliminary Design - sign off to consult
Public Realm Strategic Board review and sign off on design for public consultation.



L. Preliminary Design - sign off to consult
Mayor and Ward Councillor meeting on scheme to sign off on design for public consultation.



M. Public Consultation - email
Councillors will be notified of the public consultation activities before they are made public via email, this will include dates, links to online survey and drop-in session details.



N. Public Consultation
Consultation of the chosen design, this will include an online survey and drop-in sessions.



O. Public Consultation, Analysis and Review
Review of consultation results and schemes to go ahead.



P. Public Consultation - review
Meeting with Ward Councillors on the results and items to take forward.



Q. Public Consultation - review
Public Realm Strategic Board review of consultation results and schemes to take forward.



R. Public Consultation - review
Mayor and Ward Councillor meeting to review consultation results and schemes to take forward..



S. Approval - Cabinet Meeting
If a key decision is required then it will go to Cabinet for approval. If not then Divisional Director decision following meeting with Mayor and Ward Councillors



T. Public Engagement - email
Councillors and residents updated with outcomes, next steps and timescales.



U. Detailed Design
Design developed into pack for construction.



V. Public Consultation - email
Councillors will be notified of construction details and timescales. Construction information and updates will be shared with public and stakeholders.



W. Construction
Build on-site with consideration to construction impacts.



X. Review
Three-year review of implemented schemes.

Design Stage